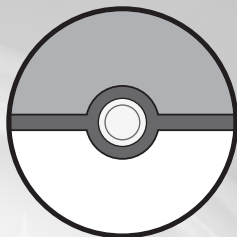


POKÉMON

GUESS THAT POKÉMON RULES

For 2 Players,
Ages 6 and up



Object:

Be the first player to guess what Pokémon your opponent has chosen.

Contents:

2 game bases, 96 base cards (48 for Game 1, 48 for Game 2), 96 "choose" cards (48 for Game 1, 48 for Game 2)

Set Up:

Each player takes a game base. Decide whether you will be using Game 1 Pokémon or Game 2 Pokémon (both players must use Pokémon from the same game; cards are marked on the back). Carefully separate the Choose cards (from Game 1 OR Game 2); each player takes the stack that matches the color of their base.

Carefully remove the other Game 1 or Game 2 cards from the sheet and give the blue base player the cards that have blue backs and the yellow base player the cards that have yellow backs.

Each player will insert one character card into each one of the 24 frames on their base. Slowly slide each card in from the top of the frame so that it's captured in the front tabs of the frame. Be sure to place these cards so that the name "Pokémon" is face up and pictures are face down as shown on the package back.

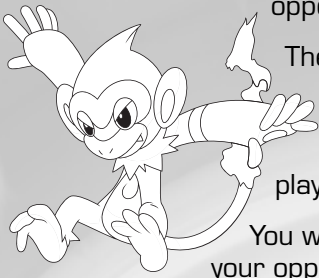
PLAYERS DO NOT HAVE TO PUT THE CHARACTERS IN THE SAME PLACE ON THEIR BASE. IN FACT, IT'S A BETTER IDEA TO JUST RANDOMLY PLACE THEM INTO THE FRAMES.

Place your scoring arrows at "O".

Playing:

Turn the "Choose" cards face down and mix them. Each player secretly chooses a card from their "Choose" stack and places it in the slot that's at the front of the base. (You may end up with the same card as your opponent). Both players put all of their 24 frames in the up position so that your





opponent can only see the "Pokémon" word side.

The youngest player goes first by asking the other player any question that can be answered either "Yes" or "No". You are trying to ask questions that will help you guess what character the other player has chosen.

You will use YOUR base to help you guess which card your opponent has.

For example, if you ask your opponent, "Is your character a Water-Type?" and they respond, "Yes", then YOU flip down the frames of all characters that ARE NOT Water-Type. Now you know that the character your opponent has is one of the characters still flipped up in your base.

The next player now asks a question to you and flips their frames down according to the answer you give. Players continue to take turns until a player wants to guess who their opponent has chosen.

Guessing and winning the game:

A player may make a guess on any of their turns but BEFORE they ask a question.

If their guess is correct, they win the game.

If their guess is incorrect, the other player wins.



For multiple games, the winning player moves their scoring arrow to the "1" position and players "reset" their bases so that all of the frames are face up. They remove the choose cards that are in their base slot, mix the cards up and choose new characters for the next round.

We appreciate your comments on Guess That Pokémon.

Please send your correspondences to:

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Or call our customer service line at 1-800-800-0298 from 10:00 am EST to 4:00 pm EST Monday through Friday except on holidays.

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